

# Centered Hexagonal Number

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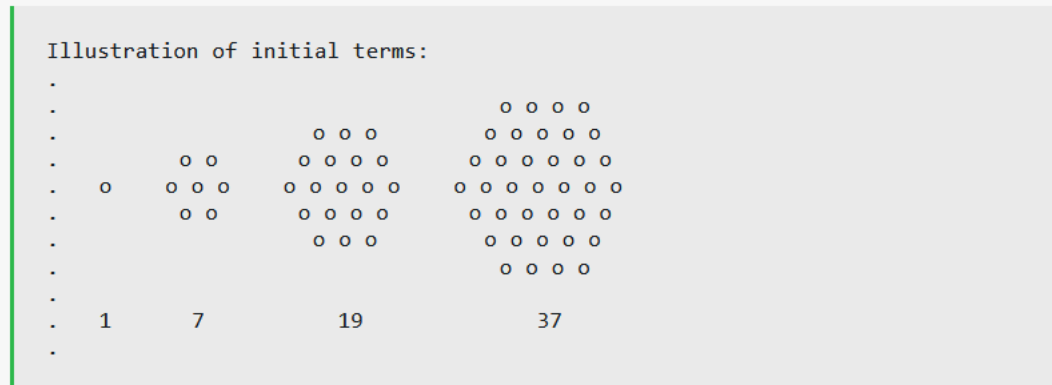
[strings](#)

As stated on the [On-Line Encyclopedia of Integer Sequences](#):

The hexagonal lattice is the familiar 2-dimensional lattice in which each point has 6 neighbors.

A **centered hexagonal number** is a centered figurate number that represents a hexagon with a dot in the center and all other dots surrounding the center dot in a hexagonal lattice.

At the end of that web page the following illustration is shown:



Write a function that takes an integer `n` and returns `"Invalid"` if `n` is not a **centered hexagonal number** or its illustration as a multiline rectangular string otherwise.

I am examining this challenge and few patterns have emerged:

The middle dissection is odd multiple

There are  $n-1$  rows (above or below) for each subsequent configuration where  $n=1$  onwards

N=1	N=2	N=3	N=4	N=5
Middle dissection = 1 If (N==1) M=N	Middle dissection = 3 $M = (N*2)-1$	Middle dissection = 5 $M=(N*2)-1$	Middle dissection = 7 $M=(N*2)-1$	Middle dissection = 9 $M=(N*2)-1$
Number rows above or below is: $R=N-1$	Number rows above or below is: $R=N-1$	Number rows above or below is: $R=N-1$	Number rows above or below is: $R=N-1$	Number rows above or below is: $R=N-1$
H=1	H=7	H=19	H=37	H=61

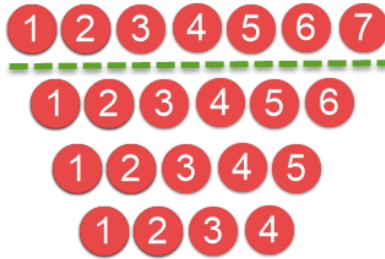
I am seeing no relationship whatsoever between N and H.

I can attempt to use HashMap to store key value of "beads" in row.

This will provide a level of memorization to speed up execution when moving from

$N=1$  to  $N=?$  (need to terminate when the value in H exceeds  $n$  (value passed into the function)).

N=4



$M = (N * 2) - 1 = 7$

$R = (N - 1) = 3$

hashMP.put(6,6)  
hashMP.put(5,5)  
hashMP.put(4,4)

if (hashMP.containsKey(6))  
It will use this sort of notation to interrogate the hashMap (as N increases).  
It will readily get the value hashMP.get(6)  
Alternatively hashmap can be discarded altogether since the value for row 1 = (M-1), row 2 = (M-2) and row 3 = (M-3)

Unfortunately the hashMap will not have the same advantages as factorials since hashMP.get(6) will not have  $6 \times 5 \times 4 \times 3 \times 2 \times 1$

**But I can contemplate a similar concept**

in hashMP.put(6, (I will intend to store  $6+5+4+3+2+1 = 21$ )  
in hashMP.put(5, (I will intend to store  $5+4+3+2+1 = 15$ )  
in hashMP.put(4, (I will intend to store  $4+3+2+1 = 10$ )  
in hashMP.put(3, (I will intend to store  $3+2+1 = 6$ )  
in hashMP.put(1, (We know from the configurations that 1 can only appear in the dissection. There is not a valid hexagon which has 1 "bead" in any rows below or above.. So I will simply store 0 here)

We know we will use 3 (R) rows:

So I am hoping hashMP.get(M-1) - hashMP.get(M-(R+1))  
Will give the actual value of "beads" above the dissection:  
hashMP.get(6) - hashMP.get(3) = This is equivalent to above  
highlighted in blue =  $21 - 6 = 15$

Now the total would be  $(15 \times 2) + 7 = 37$

Now just to verify if the memoization can be used.

The next N=5 M= 9

It would need to perform:

hashMP.containsKey(M-1) . It would not have the value for 8.  
So it would need to calculate this and store value  
hashMap.put(8, hashMap.get(7)+8)  
However we can see that hashMap.get(7) has not been populated yet also..

**So we know that each time N has increased by 1,**

**It has to perform:**

hashMap.put(M-1, M-1) = hashMap.put(8, 8+hashMap.get(7)) = 36  
hashMap.put(M-2, M-2) = hashMap.put(7, 7+hashMap.get(6)) = 28

Now hopefully it is ready to perform this calculation:

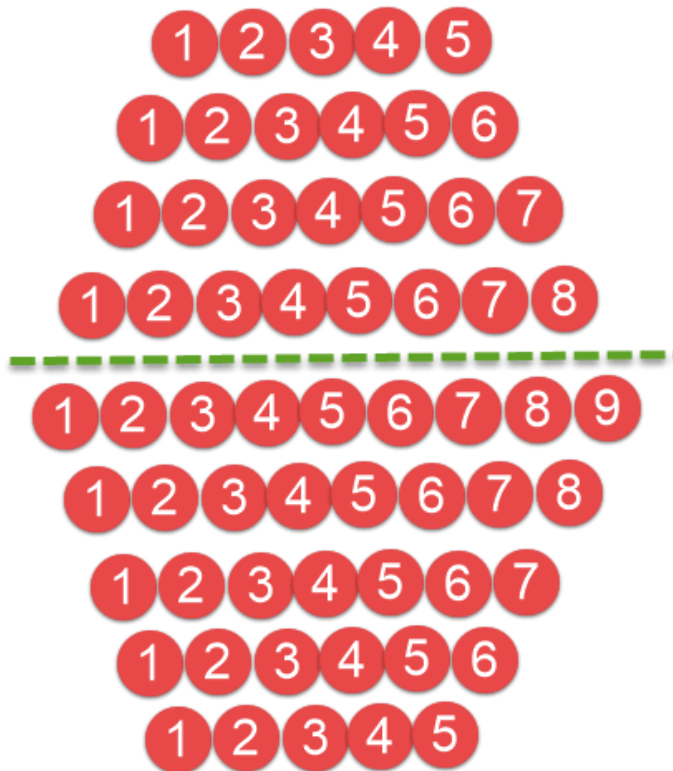
We know we will be using 4 rows

hashMP.get(M-1) - hashMP.get(M-(R+1))  
hashMP.get(8) - hashMP.get(9-(4+1))  
hashMP.get(8) - hashMP.get(4) =  $36 - 10 = 26$

Now the total would be  $(26 \times 2) + 9 = 61$

I am now going to present this hexagon to see if it is valid.

$$9 + 26 + 26 = 61$$



### Examples

```
hexLattice(1) → " o "  
// o  
  
hexLattice(7) → "  o o  \n o o o \n  o o  "  
//  o o  
// o o o  
//  o o  
  
hexLattice(19) → "   o o o   \n  o o o o  \n o o o o o \n  o o o o  \n   o o o   "  
//   o o o  
//  o o o o  
// o o o o o  
//  o o o o  
//   o o o  
  
hexLattice(21) → "Invalid"
```

### Notes

N/A