

***** OUTPUT *****

```
Note: Combination.java uses unchecked or unsafe operations.
Note: Recompile with -Xlint:unchecked for details.
Welcome to Online IDE!! Happy Coding :)
***COMBINATIONS***
C(n,r) = n! / (r!(n-r)!)
C(5,2) = 5! / (2!(5-2)!)
10

** Process exited - Return Code: 0 **
```

```
Note: Combination.java uses unchecked or unsafe operations.
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Welcome to Online IDE!! Happy Coding :)
***COMBINATIONS***
C(n,r) = n! / (r!(n-r)!)
C(4,1) = 4! / (1!(4-1)!)
4

** Process exited - Return Code: 0 **
```

```
Note: Combination.java uses unchecked or unsafe operations.
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Welcome to Online IDE!! Happy Coding :)
***COMBINATIONS***
C(n,r) = n! / (r!(n-r)!)
C(2,5) = 2! / (5!(2-5)!)
please enter n ≥ r ≥ 0

** Process exited - Return Code: 0 **
```

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Welcome to Online IDE!! Happy Coding :)

COMBINATIONS

$C(n,r) = n! / (r!(n-r)!)$

$C(0,0) = 0! / (0!(0-0)!)$

1

** Process exited - Return Code: 0 **

```
// *** CODE **
```

```
/*
```

```
Online Java - IDE, Code Editor, Compiler
```

```
Online Java is a quick and easy tool that helps you to build, compile, test your programs  
online.
```

```
*/
```

```
// This has been created to ensure I can utilize any random functions more efficiently.
```

```
// It is a creation of the NcR combinations calculator.
```

```
// It has used techniques I learnt including recursion and also memoization to speed up  
execution.
```

```
// I will incorporate this into Java applications I created previously..
```

```
//TEST CASES
```

```
//r=2 n=5 //PASS
```

```
//r=5 n=5 //PASS
```

```
//r=1 n=4 //PASS
```

```
//r=0 n=3 //PASS
```

```
//r=0 n=0 PASS
```

```
// now going to flip the above
```

```
//r=5 n=2 //PASS
```

```
//r=5 n=5 //PASS
```

```
//r=4 n=1 //PASS
```

```
//r=3 n=0 //PASS
```

```
//test to make numerator less than r
```

```
// n = 4 r=3 //PASS
```

```
import java.math.*;
```

```
import java.util.*;
```

```

public class Combination
{
    public static void main(String[] args)
    {
        System.out.println("Welcome to Online IDE!! Happy Coding :)");

        int originalNumber=5;

        int n=originalNumber;

        int r =5;

        Map <Integer, Long> m = new HashMap<>();

        System.out.println("***COMBINATIONS***");

        System.out.println("C(n,r) = n! / (r!(n-r)!);");

        System.out.println("C(" + n+";"+r+") = " + n+"!" + " / " + "("+r+"!"+"("+n+"-"+r+")!")");

        System.out.println(Combinations (n,r,originalNumber, m));

    }

    public static long Combinations (int n, int r, int originalNumber, Map factorialResults)
    {
        // n are objects

        // r is sample

        /*
        ***CALCULATION***

        P(n,r) = n! / (r!(n-r)!)

        */

        long result=0;

        int denominator1;

        int denominator2;

        int zero=0; // this will be used to create entry in Map for 0!

        long zeroFactorial = 1; //0! equals 1

```

```

//this is example scenario  $C(n,r) = C(2,5)$ 

if (r>originalNumber|| r<0)
{
    System.out.println("please enter  $n \geq r \geq 0$ ");
    System.exit(0);
    return 0;
}

// this will ensure that all factorials as low as 1! are processed
//reason for this is since  $C^R(n,r)$  for instance  $C^R(0,3)$ 
// This will become issue since numerator is calculated as follows:
//result = (n* (Combinations (n-1, r,originalNumber, factorialResults))); // this completes
factorial for numerator

// it can be seen that Java will not be content with 0 * another number.....

// As an offset, since the denominator relies on mapped values for numerator, there will be no
entry in the map for

//0!. The only way to overcome this is to put an entry manually for 0! = 1...

if (n>=1)
{
    // EXAMPLE

    //  $P(5,6) = 6 * 5 * 4 * 3 * 2 * 1 / 6! (6-5)! = 720 / (5! * 1!) = 120 / 5 * 4 * 3 * 2 * 1 * 1 = 720 / 120 = 6$ 

    result = (n* (Combinations (n-1, r,originalNumber, factorialResults))); // this completes
factorial for numerator

    factorialResults.put(n,result); //result stored in the Map

    //System.out.println("getting result back out numerator " + n+": " + factorialResults.get(n));

    if (n==originalNumber) // this will occur once
    {
        denominator1 = originalNumber-r;
    }
}

```

```

// originalNumber required since n has reduced as part of the recursive calls
denominator2 = r; // r sample size has not changed

// this is using the Java Memoization technique to ensure the factorial outcome is not
calculated again, to save program cycles.

// since the returns are done in reverse order.... n = 1 is processed first and n=6 last...
// Hence in practice there will be entry in Map for all factorials, ready for the denominator..

// this is where it currently fails for cases such as C^R (5,5), (3,0)
//reason is since it would have not created an entry for 0! at any point in time
//entry being created now

factorialResults.put(zero,zeroFactorial); //0! is equal to 1

//System.out.println("den1:" + denominator1);
//System.out.println("den2:" + denominator2);

if (factorialResults.containsKey(denominator1) &&
factorialResults.containsKey(denominator2))
{
    //System.out.println("here");

    //System.out.println("This is exact value of factorial " + (denominator1) + " : " +
factorialResults.get(denominator1));

    //System.out.println("This is exact value of factorial " + (denominator2) + " : " +
factorialResults.get(denominator2));

    long returnValue = result / ((long)factorialResults.get(denominator1) *
(long)factorialResults.get(denominator2));

    return returnValue;
}
}

return result;
}

return 1; // it will reach here when this condition is not met (n>=1)

```

