

Within an hour, I had compiled code with no syntax errors and adhered to all the guidelines.

However my concern was raised at the top of the code, so I expected I will violate their expectancies..

```
//based on this cahllenge and guideline 2:  
/*  
2. if a player goes over 21, they lose immediately.. Since we are returning a String, only way is to  
append  
two Strings in order to demonstrate both players have lost....  
*/
```

### Test case 1 = PASS

I can see straight away that there are no issues

😞 Hmm! Some of the test cases failed

✓ Test case 1   ✓ Test case 2   ⚠ Test case 3   ✓ Test case 4

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Input  
{10, 11}  
{9, 11}

Output (for Debugging)  
Player 1 wins

Your Result  
Player 1 wins

Expected Result  
"Player 1 wins"

### Test case 2 = PASS

✓ Test case 1   ✓ Test case 2   ⚠ Test case 3   ✓ Test case 4

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Input  
{10, 12}  
{8, 7}

Output (for Debugging)  
Player 1 lose

Your Result  
Player 2 wins

Expected Result  
"Player 2 wins"

### Test case 3 = FAIL

This appears to be issue due to capitalisation!

The screenshot shows a test runner interface with four test cases at the top: 'Test case 1' (green checkmark), 'Test case 2' (green checkmark), 'Test case 3' (red circle with a dot), and 'Test case 4' (green checkmark). Below the test cases, there are four sections: 'Input' with the values '{10, 9}' and '{10, 9}', 'Output (for Debugging)' with the value 'DRAW', 'Your Result' with the value 'DRAW', and 'Expected Result' with the value '"Draw"'. The mismatch in capitalization between 'DRAW' and '"Draw"' is the cause of the failure.

### Test case 3a = PASS

The screenshot shows a test runner interface with four test cases at the top: 'Test case 1' (green checkmark), 'Test case 2' (green checkmark), 'Test case 3' (green checkmark), and 'Test case 4' (green checkmark). Below the test cases, there are four sections: 'Input' with the values '{10, 9}' and '{10, 9}', 'Output (for Debugging)' with the value 'Draw', 'Your Result' with the value 'Draw', and 'Expected Result' with the value '"Draw"'. All values match, resulting in a pass.

### Test case 4 = PASS

The screenshot shows a test runner interface with four test cases at the top: 'Test case 1' (green checkmark), 'Test case 2' (green checkmark), 'Test case 3' (green checkmark), and 'Test case 4' (green checkmark). Below the test cases, there are four sections: 'Input' with the values '{10, 9}' and '{8, 7}', 'Output (for Debugging)' with the value 'Player 1 wins', 'Your Result' with the value 'Player 1 wins', and 'Expected Result' with the value '"Player 1 wins"'. All values match, resulting in a pass.